

County of San Bernardino Office of the District Attorney JASON ANDERSON, District Attorney

FOR IMMEDIATE RELEASE Rodriguez, Jacquelyn 909-382-3885 publicaffairs@sbcda.org November, 9, 2021

## District Attorney's Office Awarded

## Grant From the Office of Traffic Safety for Specialized DUI Prosecution Team in San Bernardino County

San Bernardino, Calif. – The San Bernardino County District Attorney's Office will have a specialized prosecution team that handles alcohol and drug-impaired driving cases through a \$553,000.00 grant from the California Office of Traffic Safety (OTS).

"Impaired driving is a growing problem, particularly with drivers suspected of operating a vehicle under the influence of both alcohol and drugs," District Attorney Jason Anderson said. "This program allows us to focus specifically on holding those who decide to drive impaired accountable for their dangerous actions."

"Experience and knowledge are critical for prosecutors to build successful impaired driving cases," OTS Director Barbara Rooney said. "This program provides resources, tools and a strong training network for DUI prosecution teams that hold people who drive under the influence accountable for their actions."

The specialized prosecution team will also partner with the statewide Traffic Safety Resource Prosecutor Training Program (TSRP) to provide training to other prosecutors and investigators, as well as collaborate with law enforcement agencies on best practices handling and managing driving under the influence (DUI) cases.

This is the 9<sup>th</sup> year San Bernardino County District Attorney's Office has received funding from the OTS for a specialized (DUI) prosecution program. Last year, the prosecution team filed 5223 DUI cases, including 23 DUI drug cases and 1023 DUI combined alcohol and drug cases.

The grant program runs through September 2022.

Funding for this program was provided by a grant from the California Office of Traffic Safety, through the National Highway Traffic Safety Administration.

